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## **INTERACTIVE TOOLS FOR ASSESSING STUDENTS' LEARNING ACHIEVEMENTS IN FOREIGN LANGUAGE LEARNING**

In educational institutions, working in a virtual educational environment while learning a foreign language has become a common practice due to the transition to distance learning as a result of the COVID-19 pandemic and Russian aggression against Ukraine.

The problems of using online learning technologies have been considered by domestic and foreign teachers, in particular: A. Bates [2], A. Bazylenko [1], I. Ivanova [1], N. Kondukotsova [1], V. Kyrylenko [1], M. Manegre [5] and others.

In order to create an effective virtual educational environment, a number of online tools and instruments are used, including: video conferencing systems that allow teachers to conduct classes in real time, interact with students, demonstrate screens and use virtual whiteboards (Zoom, Google Meet, Microsoft Teams, Skype); learning management systems – online platforms that allow teachers to create courses and manage their content, track students' learning achievements, provide effective feedback, and provide students with a comprehensive and efficient learning environment.

The main methods of assessing student performance in a virtual learning environment include grading rubrics, plagiarism checks, self-assessment, peer assessment, and online surveys. Let's consider the most effective assessment tools in this context.

The polling function of the Zoom video conferencing platform allows instructors to create questions with one or more answers (standard plan), matching tasks, fill-in-the-blank, ranking, short or long-answer questions (advanced plan), thus providing feedback, determining the level of information perception and promoting interaction between students. The teacher can set the correct answers in the settings, turning the survey into a test. But here, the functionality is limited to multiple-choice tests, matching, and ranking. Zoom's polling feature provides instructors with test results and reports from each poll in real time. This feature is available for Pro, Business, Education, or Enterprise accounts.

Poll Everywhere is a web-based classroom feedback tool that allows instructors to create and conduct interactive polls, quizzes, and brainstorming sessions in real time. The tool allows you to customize the parameters of questions (multiple choice, open-ended, grading scale), use interactive images, set response time, etc. Students can answer questions using their mobile phones, tablets, computers, and mobile applications. Poll Everywhere integrates with a number of other tools, including PowerPoint, Google Slides, Microsoft Teams, and Slack, allowing you to incorporate polls and tests into various types of learning activities.

Canvas Rubrics is a tool of the Canvas learning management system that allows instructors to develop clear criteria (rubrics) for evaluating student work, set weighting factors, and determine performance levels for each criterion. Students, in turn, get a clear idea of the system of evaluating their own academic achievements. Instructors can create such rubrics for different types of assignments, including essays, projects, presentations, research articles, or a particular course, provide comments on each criterion and its level of fulfillment, and determine what needs to be worked on in the future.

FeedbackFruits is an educational platform that provides a number of tools for developing interactive assignments (Peer Review Assignment, Group Member Evaluation Assignment, Assignment Review, Interactive Document, Interactive Audio and Interactive Video Assignments, Skill Review, Self-Assessment of Work and Self-Assessment of Skills, Comprehension, Discussion Assignment). They are aimed at mutual assessment, self-assessment, work with interactive documents, audio and video tasks, tasks to test the development of certain skills, understanding of information and discussions. Using these tools, instructors can assess

students' understanding of course content, their ability to evaluate and provide constructive feedback, work effectively in a team, formulate their own point of view and defend their position in a debate, and more.

Gradescope is an online academic grading tool that allows you to quickly and efficiently scan, submit, recognize, grade, and analyze student responses in paper and electronic form. It allows instructors to create assignments, including for exams, upload them to the platform and grade them using rubrics based on specific criteria and learning objectives, conduct group assessments, and more. The tool also has built-in plagiarism detection features. Qualtrics is a web-based survey and data analysis platform that allows you to create surveys tailored to the specific needs of the course. It can be used to evaluate the course itself, get feedback from students on its content, instructor performance, and overall learning experience.

Qualtrics provides the ability to create various types of questions, including multiple choice, ranking, matrix, and open-ended. Surveys and tests can be sent via email, social media, or uploaded to a website. The platform allows you to visualize survey results and track key metrics. It also includes features for analyzing open responses and text analytics.

Turnitin is an online tool that is widely used by instructors to check students' written work for plagiarism. It compares uploaded work with a large database of sources, including previously submitted student work, academic journals, and websites, to identify any matches or similarities in the text. Turnitin helps instructors provide feedback on grammar, style, and organization, and Turnitin's citation feature allows students to properly cite sources.

The main advantages of online assessment of academic achievements of higher education students in the process of distance learning are its flexibility, accessibility, efficiency and reduction of paperwork, while its disadvantages include the lack of face-to-face interaction, problems with technical support, high fees for the use of certain platforms and tools.

#### **List of references**

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